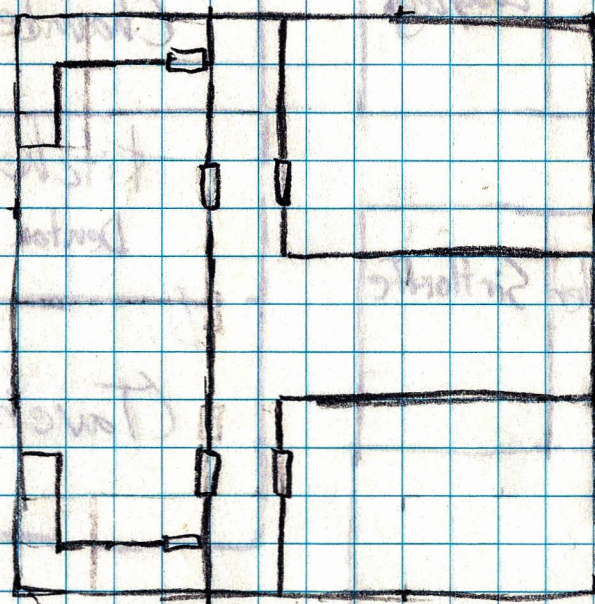
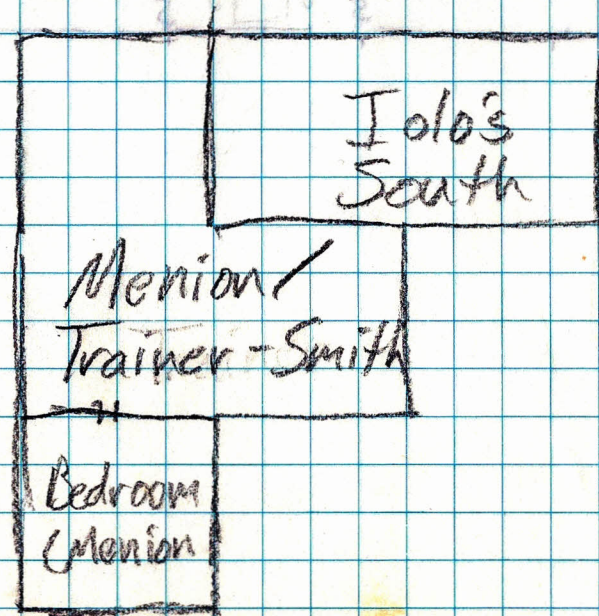
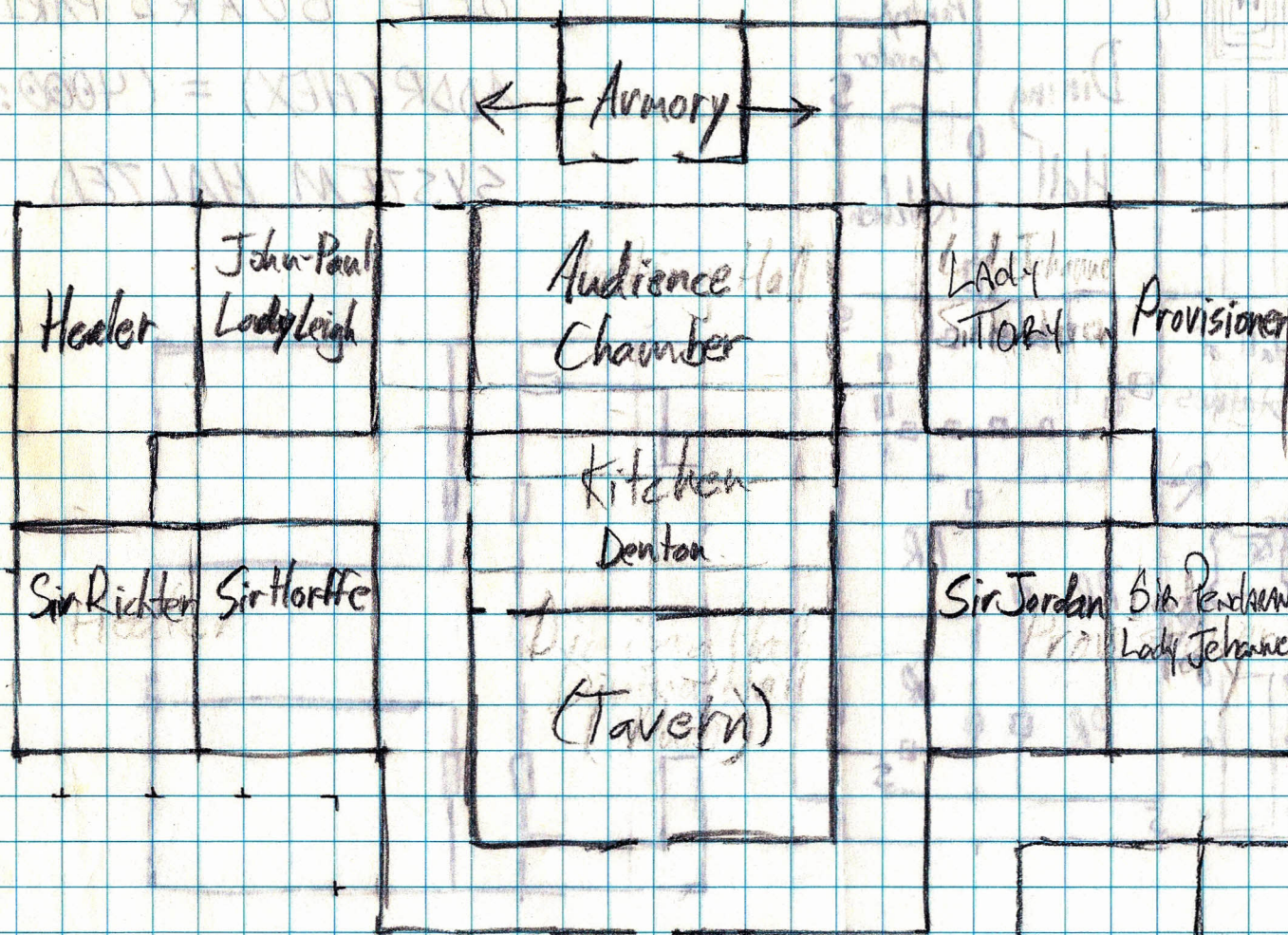


OFF BOARD PARITY ERROR

ADDR(HEX) = (4000:A0FA)

SYSTEM HALTED





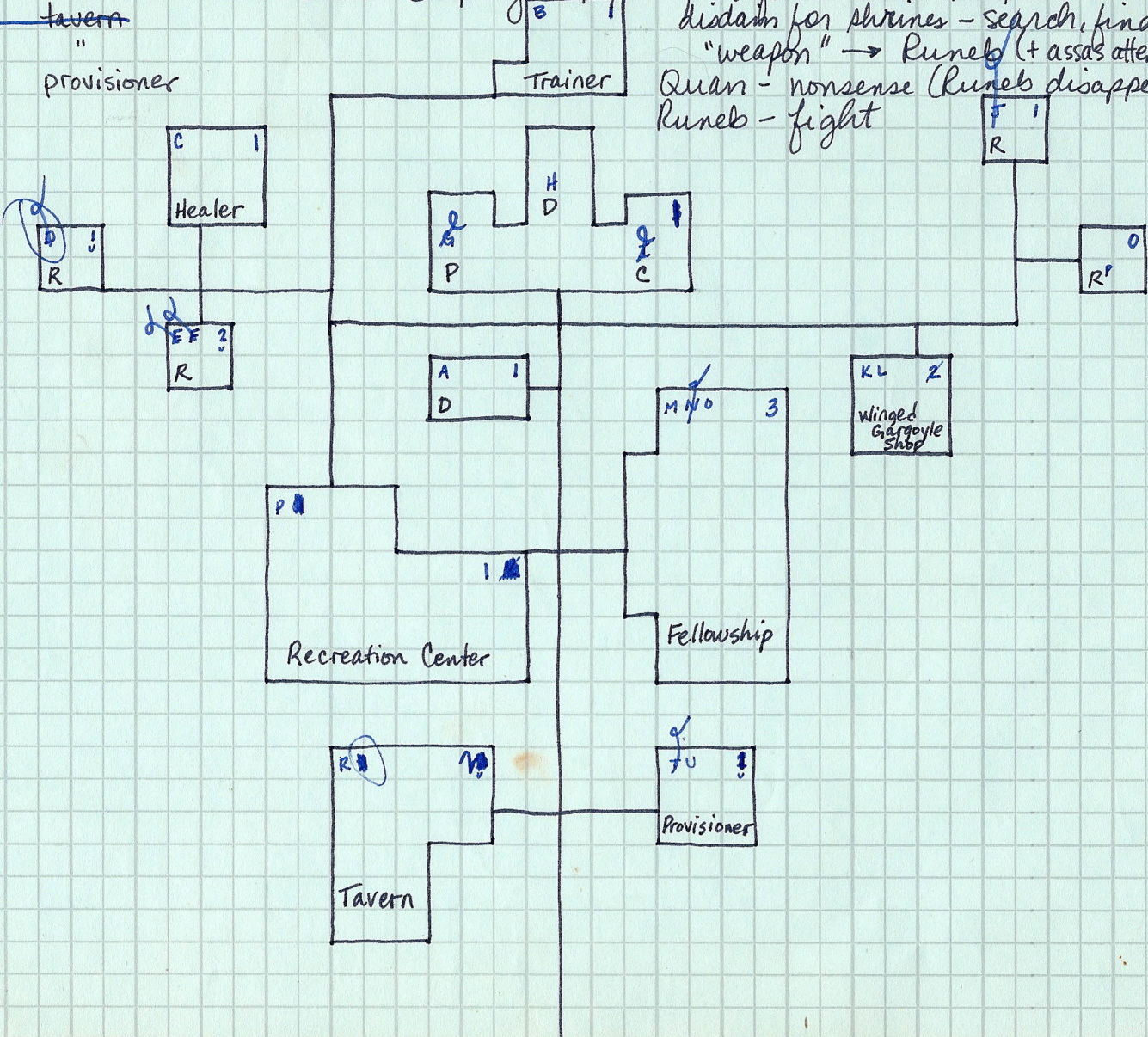
- 9W Draxinusom
 - 9W Inforlem
 - 9W Inmanilem
 - b Silamo
 - 9W Terequs
 - bWF Quasinamo
 - b F Sarpling
 - bWF Runeb
 - b F Quan
 - b F Quaeven
 - 9 Marvag
 - 9 Forbrak
 - 9 Betra
- trainer
 - healer
 - gardener
 - shrinekeeper
 - shopkeeper
 - " assistant
 - Fell strongarm
 - Fell head
 - rec centre
 - tavern
 - "
 - provisioner

Drax → Terequs (news of Inamo)
 Terequs - rumor - shrines to be destroyed → Marvag
 Marvag → Forbrak - conflicts in town → Healer & Trainer
 Healer → Silamo (acting strange)
 Trainer → Quan (Fell opinion)
 Silamo → dissatisfied → Quaeven (happy in Fell)
 Quan - members happy, ask any → Quas & Sarp
 Quaeven - unsure at first, now happy; working on → Betra
 Betra - happy as he is, Quaeven misled; no trust for → Quas & Sarp
 Quas & Sarp - jumpy, sly - defensive about Fell,
 diddams for shrines - search, find
 "weapon" → Runeb (+ assas attempt)
 Quan - nonsense (Runeb disappears)
 Runeb - fight

TERFIN

8 ~~11~~ winged gargoyles
 5 ~~11~~ non-winged

- WA Draxinusom
- WB Inforlem
- WC Inmanilem
- WD Silamo (w)(R)
- WE Klartai (d)(R)
- WF Equimar (w)(v)
- WG ~~Extrem~~ Lukor
- WH ~~Ismane~~ Terequs
- WI ~~Forantern~~ Axatus
- WJ ~~Wisaurtem~~ (w)(M)
- WK ~~Quasinamo~~
- WL ~~Sarpling~~
- WM ~~Runeb~~
- WN ~~Umnek~~
- WO ~~Quan~~ (w)(N)
- WP ~~Quaeven~~
- WQ ~~Rosalitem~~
- WR ~~Marvag~~ (Inamo's dad)
- WS ~~Forbrak~~
- WT ~~Argjuf~~
- WU ~~Betra~~



BRIAN-
150